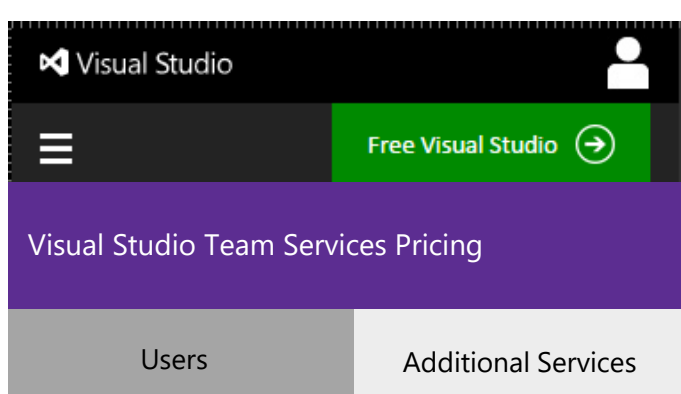


VSTS Pricing– Users Tab – Mobile and Tab Up to 640px



Free for people using work items

Add as many stakeholders as you want to your Visual Studio Team Services account—they can add and edit work items and bugs, plus can view your dashboards, backlog, and Kanban boards. Free.

Free for Visual Studio subscribers

Add as many active Visual Studio subscribers as you want to your Visual Studio Team Services account, also for free. It's pretty sweet being a subscriber.

[Get started for free](#)

Pricing for the rest of your team*

Number of Users	Total Monthly Cost
5	Free
10	\$30
20	\$110
50	\$350
100	\$750
200	\$1,150
1000	\$4,350



[Calculate pricing](#)

The quantities shown above are examples. You can choose any number of users and you'll pay only for that number. Here's how we calculate pricing:

- First 5 users: FREE
- Users 6 through 10: \$6 each
- Users 11 through 100: \$8 each
- Users 101 through 1000: \$4 each
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Special promotional pricing for [Enterprise Agreement](#) customers: first 5 users FREE, then all additional users are \$4 each.

Features included

All of your team members (OK, all except your free [stakeholders](#)) can use these features in your Visual Studio Team Services account:

- [Version control](#) with unlimited private code repositories
- [Agile tools](#)
- [Tools for Java teams](#)
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- Web-based test execution
- Request and manage feedback

Need more info? Check out our [detailed feature matrix](#).

Team Foundation Server CAL included

A Team Foundation Server 2015 user CAL (client access license) is granted for all purchases of Visual Studio Team Services users—meaning that for each month you pay for these users in Visual Studio Team Services, they can also access your local Team Foundation Server! This enables you to purchase access to Team Foundation Server for your team on a month-to-month basis, rather than purchasing CALs for 2 or 3 years at a time.

Visual Studio subscribers

Visual Studio subscribers at the following levels can be added to an unlimited number of Visual Studio Team Services accounts for free, with Basic access:

- [Visual Studio Enterprise - annual](#)
- [Visual Studio Enterprise - monthly](#)
- [Visual Studio Enterprise with MSDN](#) (including subscriptions offered through [BizSpark](#) and the [Microsoft Partner Network](#))
- [Visual Studio Professional - annual](#)
- [Visual Studio Professional - monthly](#)
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- [Visual Studio Test Professional with MSDN](#)
- [MSDN Platforms](#)

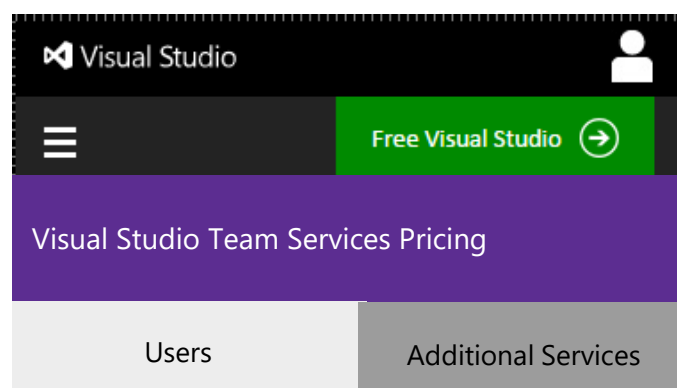
Some Visual Studio subscriptions also include Visual Studio Team Services extensions, such as [Test Manager](#).

Process for buying

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* Prices are for users with Visual Studio Team Services Basic and are shown in US dollars, please consult the [Azure pricing calculator](#) for local prices.

VSTS Pricing– Additional Services Tab – Mobile and Tab Up to 640px



Visual Studio Team Services provides a set of free additional services for your team to get started, plus options to purchase more as your needs expand.

Build and deployment

This task-based service enables you to author, queue, and monitor cross-platform builds using hosted agents (run by Microsoft) or private agents (run by you, allowing you to install custom software). With hosted agents, the compute costs are included. With private agents, you are paying to license the agent software. You can build for any language on any platform, and do multiple builds at once (by purchasing multiple agents) to get more throughput.

Cloud-based load testing

Create load tests in Visual Studio Ultimate 2013 or Visual Studio Enterprise 2015 and run them on Visual Studio Team Services. Load tests are measured and billed in virtual user minutes: the number of virtual users times the number of minutes that you configure for the load test run.

Build (XAML)

Build definitions can be created using Visual Studio and can be run on Visual Studio Team Services. Builds can be configured to run on demand, at a specified interval, or for continuous integration (CI). Build is charged per minute for the actual amount of computing time it takes to build the project. This service will be retired by September 2016, and customers are encouraged to begin using the Build and Deployment service instead.

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[Get started for free](#)

Pricing

Build and deployment hosted agents

Run your builds and deployments on the cloud using our infrastructure. Compute costs included.

Free: 240 minutes (shared with Build)

30 minute maximum single job duration

- or -

\$40 / Agent

360 minute maximum single job duration

[Pricing calculator](#)

Build and deployment private agents

License agents to run builds and deployments using your own infrastructure.

1 Agent: Free

\$15 / Agent for additional agents

[Pricing calculator](#)

Cloud-based load testing

Load test your code by simulating high traffic

First 20,000 virtual user minutes (VUM) per month free

\$.0004 per VUM for 20,001-2M VUM

\$.0002 per VUM for 2,000,001-10M VUM

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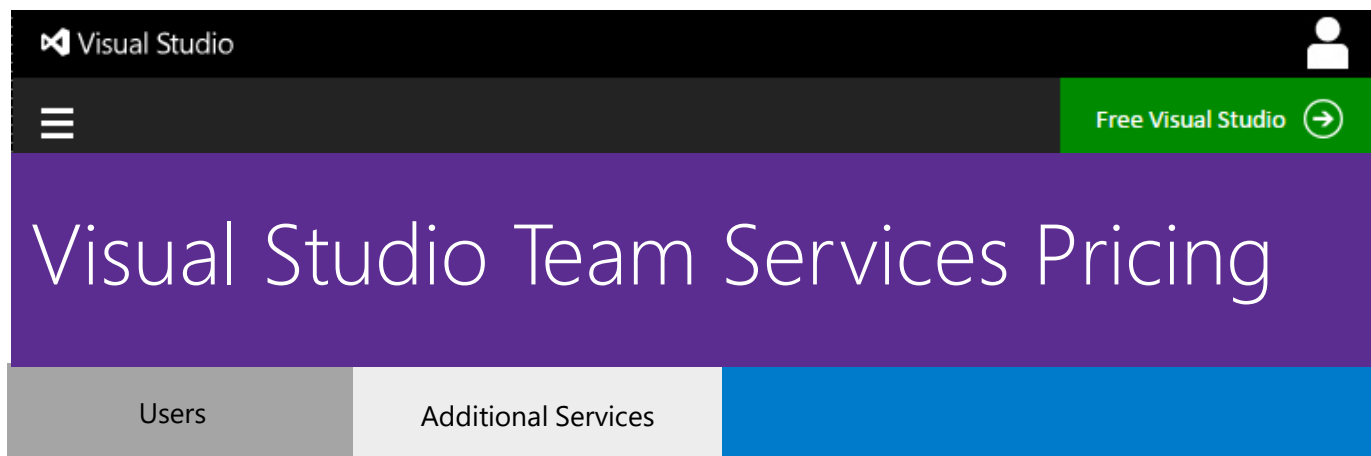
First 240 minutes (4 hours) per month free

\$.05 per minute for 241-1380 minutes (4-23 hours)

\$.01 per minute for usage above 1380 minutes per month

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VSTS Pricing – User Tab – Tablet 641-960



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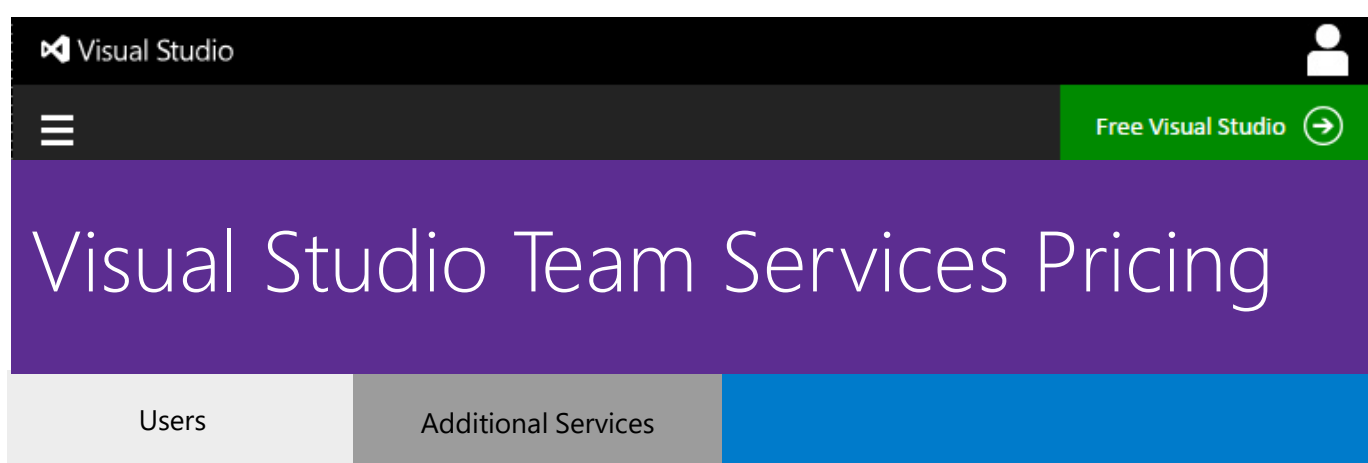
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